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Detection and Distance Estimation against Motorcycles as Navigation Aids for Visually-impaired People

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Abstract—Visually impaired people are limited to detecting obstacles when walking in an outdoor environment. This research aims to detect, estimate distance and relative position of the visually impaired people to the obstacle, particularly parked motorcycle. The proposed system uses the Single Shot Multibox Detector (SSD) Mobilenet for parked motorcycle detection by testing several different learning rates. The Pinhole Camera Model method is used to estimate the distances from 2 to 5 meters by comparing the actual motorcycle with the motorcycle in the image based on the similar triangle principle. The last stage is estimating the relative normal horizontal position of the visually impaired people to the obstacle to determine whether the position of the visually impaired people is in line with the right, the middle, or the left side of the parked motorcycle. This research uses 500 images, 80% as training data, and 20% as testing data. There are four scenarios based on the user's height with six parked motorcycles positions, i.e., the front, rear, right, left, right oblique, and left oblique. In addition, the tilting position of the smartphone camera uses two different angles, depending on the user's height. The highest parked motorcycle detection results obtained at the learning rate 10^{-3} with an accuracy of 95.04%, the average RMSE of the estimated distance is 0.11, and the highest accuracy of the estimated relative position is 83.26% at 2 meters distance.

Keywords—visually impaired, motorcycle recognition, pinhole camera model

I. INTRODUCTION

For people with visual impairment, physical limitations provide plenty of daily activities. Visually impaired people need to get great attention to be able to move freely and safely. Based on the data from the World Health Organization (WHO) in October 2018, there are 217 million people globally experiencing moderate to severe vision problems, 36 million of which are blind [1]. Recorded by the Ministry of Manpower and Transmigration of the Republic of Indonesia, the number of persons with disabilities in 2010 was 7,126,409. From this number, 2,137,923 were visually impaired people, which was the highest number among the disabilities in Indonesia [2].

Limitation of vision causes visually impaired people to be limited in moving, especially when walking and recognizing objects throughout [3]. In the outdoor environment, visually impaired people unable to move freely and safely without the help of others or a stick [4]. Recognizing objects in the house is certainly quite different from objects in an outdoor environment. Inside the house, visually impaired people are familiar with the location of objects. Meanwhile, road conditions and obstacles are not easily predicted, such as the presence of trash cans, poles, or even vehicles that park on

the roadside. Based on the results of the interview with people at the Blind foundation, eight from ten chose parked motorcycles as the most frequently hit vehicle. The low height of parked motorcycles cause visually impaired people difficult to reach using hands and stick.

In general, the visually impaired people use a stick when walking. However, the stick is very limited and inaccurate to provide information on the environmental situation, especially detecting obstacles or people a few meters ahead of them [3], [5]. This problem has become a topic of research that is being carried out in recent years. The researches focus on how to detect the object, detect object types, and estimate object distances with various types of methods utilizing modern technology.

Munir et al. developed the stick function to detect obstacles when walking. The voice-enabled stick designed with a sensor capable of detecting obstacles with sound instructions as output to move left, right, straight, or stop [6]. Sharma et al. also designed a smart stick with ultrasonic sensors and infrared to avoid obstacles and detect a puddle [7]. The smart stick is also able to estimate the distance of obstacles to visually impaired people. With the development of image processing, Heya et al. used the Python programming language and OpenCV library to detect objects in the indoor environment and estimate distances with 1 cm maximum error [8].

The use of stick still has many limitations, such as being unable to detect the type of object and estimating the distance and relative position of the visually impaired people to the object. Therefore, this research focuses on the use of image processing to help visually impaired people to detect and to estimate the distance and relative position to avoid the parked motorcycle when walking. Also, this system is more comfortable compared to using a stick since they can free their hands.

II. LITERATURE STUDY

A. Single Shot Multibox Detector (SSD) Mobilenet

Image processing can detect objects using deep learning. Three deep learning methods have high performance, which is RCNN Faster, You Only Look Once (YOLO), and Single Shot Multibox Detector (SSD) [9]. The method with speed, accuracy, and adequate capacity is the most compatible method to be applied to smartphones with limited memory capacity and data processing. Based on these three deep learning methods, SSD is the best, even with a small number of the dataset [10]. Also, the SSD algorithm does not use the Region Proposal Network (RPN) network as in the Faster

RCNN method so that the processing becomes faster [11]. Deep learning combines SSD and Mobilenet to produce an efficient detection and tracking of objects. SSD Mobilenet is chosen in this study because it has a simple architecture, is easy to implement and very compatible for smartphone devices [12]. Unlike previous research, this research uses custom training data of parked motorcycle with relatively few data for training data using deep learning.

B. The Distance Estimation

The distance estimation of an object is currently one of the crucial things in various fields of science, such as the application of safety in driving, traffic surveillance, personal assistant for visually impaired people [13]. According to Megalingam et al., it is very important for drivers to know how close the distance of other vehicles is when they want to park, especially when the parking lot is crowded. After detecting the vehicle behind it, using the Pinhole Camera Model method can be done estimating the distance to make it easier for drivers to park the vehicle so that fatal accidents can be avoided [14].

Bianco et al. also estimated the distance of objects using perspective geometry from the image form. Using the Pinhole Camera Model, the research used a mono camera and classified the estimated distance of each object using data collected from different sensors [13]. Heya et al. also estimated the distance of obstacles in the indoor environment using the Pinhole Camera Model method. Indrabayu et al. used camera projections to calculate vehicle displacement distances in video frames using the Pinhole Camera Model method to estimate vehicle speeds [15]. These previous researches estimated the distance using a stationary camera and produced stable video data. However, this research uses a moving smartphone camera and produces unstable video data, which makes the processing more challenging.

C. The Estimation of Relative Position

While walking, there are several conditions of the visually impaired people position to the object. For parked motorcycle, the possible conditions are the position of the visually impaired people in line with the right, the middle, or the left side of the parked motorcycle. The distance to avoid the parked motorcycle is certainly different in each position. By knowing the relative position of the parked motorcycle, the visually impaired can estimate the distance to avoid it. Previous researches estimated the relative position to objects in various fields. One of them is in an intelligent transportation system, where a mono camera on a car being driven is used to detect cars and road boundaries to estimate the distance of the car driven by the car in front of it [16].

Siddart et al. also estimated a relative position for the visually impaired people using CMOS camera on glasses to detect and notify the object location to the visually impaired people using Fixed DO Solfège, a system that integrates each object syllable with one tone. If the visually impaired people reached the right hand to a point in front of them, the system tells the name of the object. However, this system is not compatible used in outdoor environments [17]. In this research, relative position estimation is carried out to determine whether the visually impaired is in line with the right, the middle, or the left side of the parked motorcycle.

III. RESEARCH METHODOLOGY

The process of retrieving video data shown in Fig. 1. Visually impaired people as user hang the smartphone horizontally using povie on the user's neck. Povie is a wearable accessory with a purpose to capture Point-of-View (POV) videos using the smartphone. Height and distance of the user to the parked motorcycle represent as h and d . Four users, which are A , B , C , and D have different height, 148, 154, 167, and 172 cm, respectively, with a distance of 2 to 5 meters. Two types of cameras used in this research have 13 and 16-megapixel image resolutions.

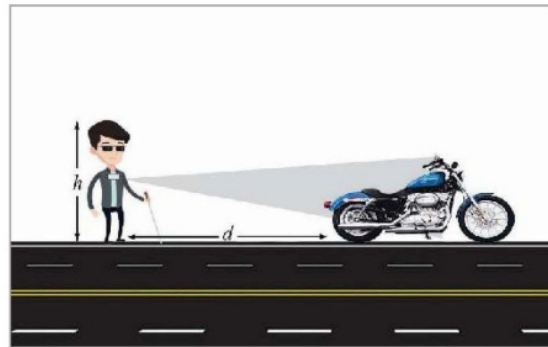


Fig 1. Illustration of data retrieval

Camera tilting of each user is set differently based on height for capturing all parts of the parked motorcycle. The camera tilting is measured against sea level or horizontal plane. The users with a height of 148 and 154 cm use 80° tilting camera and the users with a height of 167 and 172 cm use 70° tilting camera. The camera tilting settings illustrated in Fig 2.



Fig 2. Camera tilting setting

The steps of the research illustrated in the block diagram Fig 3. The initial process is extracting frames from each parked motorcycle video. The training process is then carried out through transfer learning using the SSD Mobilenet pre-trained model. The training result is used to detect the parked motorcycle in various distances from 2 to 5 meters and six different positions. After that, distance estimation is done using the Pinhole Camera Model method and the final step estimating the relative position of the visually impaired people to the parked motorcycle so that they can estimate the steps to avoid it.

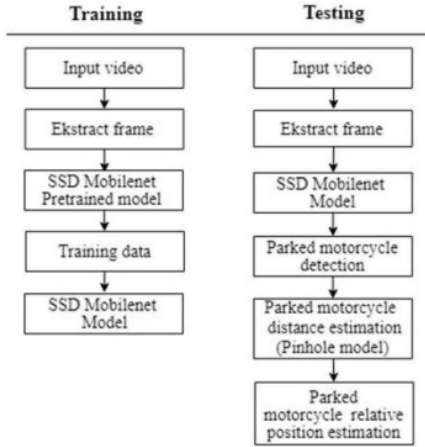


Fig 3. Research flow

A. The Dataset

Dataset for motorcycle detection consists of videos with six positions, which are the front, rear, right side, left side, right oblique, and left oblique with the user walking from 5 to 2 meters toward the parked motorcycle. Fig. 4 shows six parked motorcycle positions. Dataset was extracted into frames and divided for use in the training and testing process. Each image from the dataset has annotations, which is the location of the motorcycle in the image. Overall, there are 400 data for training and 100 data for testing.

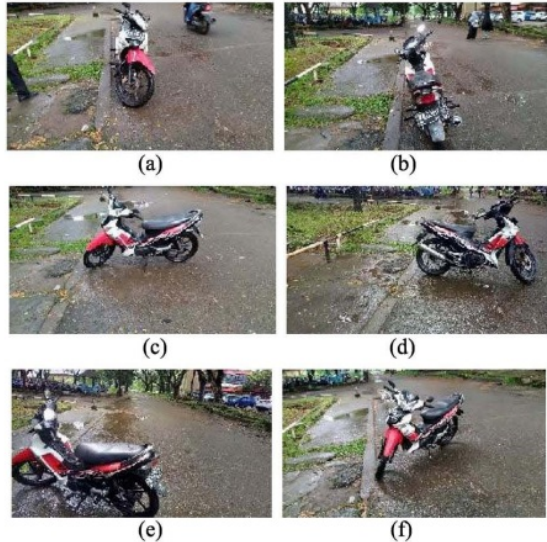


Fig 4. Parked motorcycle dataset in six positions (a) front side, (b) rear side, (c) right side, (d) left side, (e) right oblique side, (f) left oblique side

B. Transfer Learning using Single Shot Multibox Detector (SSD) Mobilenet

The training process for the SSD-MobileNet technique is conducted using 5 different learning rates value, i.e. 10^{-1} , 10^{-2} , 10^{-3} , 10^{-4} dan 10^{-5} . This aim to find optimal SSD-MobileNet to detect motorcycles in various distances and positions.

SSD-MobileNet consists of two architectures, namely MobileNet which functions as a feature extractor and SSD for the process of detection and prediction of motorcycles. The SSD-MobileNet can reduce the number of parameters and able to achieve high accuracy using limited hardware capacity.

C. Distance and Relative Position Estimation to The Parked Motorcycle

The distance estimation process is carried out using the **Pinhole Camera Model** method. The **Pinhole Camera Model** method uses the principle of a similar triangle. This method estimates the distance by comparing the position of the bounding box of a detected motorcycle in y-axis with the reference positions (p_r). Table 1 shows the reference position (p_r) in the image as the representations of the distance (d_r) in the real world.

TABLE I. COMPARISON OF DISTANCE AND POSITION OF PIXEL REFERENCES IN IMAGES

d_r (meter)	p_r (pixel)
2	905
3	675
4	505
5	475

This process aims to determine the closest reference pixel position (p_r) and the closest reference distance (d_r) with the bbox (D_a) using equation (1). Then, the distance (d_a) between the user and detected motorcycle can be estimated using equation (2).

$$D_a = \min(|p - p_r(i)|), \quad i \in 1, 2, 3, 4 \quad (1)$$

$$d_a = \frac{p_r \times d_r}{p} \quad (2)$$

Furthermore, the estimated horizontal normal position of the visually impaired people to the parked motorcycle illustrate in Fig. 6. Position estimation of visually impaired people relative to detected motorcycle obtained by dividing the bbox into three parts, which are bbox 1, 2, and 3. The position of the visually impaired people in the image (P_a) determined using equation (3), where w is the width of the input image.

$$P_a = \frac{w}{2} \quad (3)$$

$$D_p = \min(|P_a - x_p(i)|), \quad i \in 1, 2, 3 \quad (4)$$

Then, P_a is subtracted with each x coordinate point (x_p) in bbox 1, 2, and 3 using equation (4) to get the closest distance between the visually impaired people and parked motorcycle (D_p) as shown in Figure 6.



Fig 6. Relative position estimation of the parked motorcycle

IV. RESULT AND DISCUSSION

The learning transfer method uses the SSD Mobilenet pre-trained model. The training processes 400 parked motorcycle data images with six positions using 10^{-1} to 10^{-5} learning rate (LR) and distance of parked motorcycle (DT) 2 to 5 meters. The results of parked motorcycle detection accuracy based on learning rate and distance are shown in Table 2.

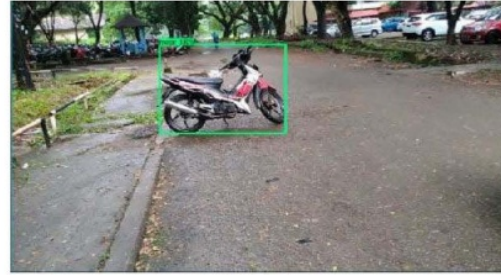
TABLE II. ACCURACY OF PARKED MOTORCYCLE DETECTION RESULTS

DT \ LR	LR					Average Accuracy (%)
	10^{-1}	10^{-2}	10^{-3}	10^{-4}	10^{-5}	
2 m	82.76	94.83	98.28	99.14	94.83	93.97
3 m	58.62	92.24	99.14	96.55	89.66	87.24
4 m	41.38	89.66	91.38	88.79	82.76	78.79
5 m	34.48	63.79	91.38	81.03	57.76	65.69

The 10^{-3} learning rate produces the highest average accuracy for parked motorcycle detection. With the right learning rate, the generated bbox is exactly fit the size of the detected parked motorcycle. Conversely, a poor learning rate produces a larger bbox than the actual size of the parked motorcycle, not covering the entire part, and even not detecting the parked motorcycle. The detection with different learning rate results is shown in Fig. 7.

The situation with less lighting and shadow on the road are the cause of error detection in learning rate with low percentage accuracy. With the optimal learning rate, SSD Mobilenet can detect parked motorcycle from a distance of 2 to 5 meters without being affected by lighting and shadows. The highest average accuracy of parked motorcycle detection based on distance is at a distance of 2 meters with a percentage of 93.97%, while the lowest is at a distance of 5 meters with a percentage of 65.69%.

Further, 10^{-3} bbox as a result of parked motorcycle detection is used to estimate the distance using the Pinhole Camera Model. From the four distance estimation results, the Pinhole Camera Model can estimate the parked motorcycle distance close to the actual distance. Users with different heights and camera tilting produce an average RMSE at distances of 2 to 5 meters shown in Table 3.



(a)



(b)

Fig 7. Parked motorcycle detection result (a) good (b) poor

The average RMSEs at distances of 2, 3, 4, and 5 meters are 0.11, 0.13, 0.15 and 0.27, respectively. Some estimation errors caused by the povie position used on the user's neck often shift or move when walking. In addition, the video capture results are unstable because the smartphone camera shifts when the user walks. The difference in camera mounting height also affects the parked motorcycle's initial reference point in the frame.

TABLE III. AVERAGE RMSE OF PARKED MOTORCYCLE DISTANCE ESTIMATION RESULTS

Distance \ User	User				Average
	A	B	C	D	
2 m	0.07	0.08	0.22	0.08	0.11
3 m	0.13	0.1	0.15	0.12	0.13
4 m	0.15	0.15	0.17	0.14	0.15
5 m	0.37	0.14	0.23	0.33	0.27

The final stage is estimating the relative position of the user towards the parked motorcycle with the average accuracy shown in Table 4. The farther the position of the parked motorcycle from the user, its position tends to be in the middle of the frame, even if the user is in line with the right or the left side of the parked motorcycle. The highest accuracy is 83.26 at 2 meters distance, while the lowest accuracy is 63.6 at 5 meters distance. Estimation errors are also caused by the instability of the user's smartphone camera when walking, which makes the parked motorcycle position video not accurately captured.

TABLE IV. ACCURACY OF PARKED MOTORCYCLE RELATIVE POSITION RESULTS

User Distance	A	B	C	D	Average (%)
2 m	86.67	77.78	90	78.57	83.26
3 m	86.67	61.11	92.5	64.29	76.14
4 m	76.67	50	92.5	57.14	69.08
5 m	83.33	50	67.5	53.57	63.6

V. CONCLUSION

The biggest problem for visually impaired people is detecting objects in the outdoor environment. The use of a stick still cannot help optimally to avoid obstacles. Therefore, this research aims to detect and estimate distance and relative position of the visually impaired people to the obstacle, particularly parked motorcycle. The system can detect parked motorcycle with the highest accuracy of 96.04% at 10^{-3} learning rate. Estimated distance using the Pinhole Camera Model gets the lowest RMSE of 0.11 at the distance of 2 meters and can be used by users with different camera heights and tilting positions.

The instability of the smartphone camera used by the visually impaired people when walking causes an inaccurate video capture of the parked motorcycle which becomes the limitation of this system. To reduce the instability of video capture, a povie type that is more stable and does not easily shift at the user's neck is needed. For further research, another method and system can be made real-time and portable by implementing it as an embedded system on Android smartphones based on vision stereo so that it is easier to be used by the visually impaired people.

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